

What is a Navigational Scatter?

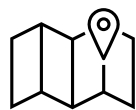
A great entry point into rallying, a Navigational Scatter is a fun event where competitors have the opportunity to build navigation and map-reading skills.

How does it work?

Navigational Scatters are a type of Rally where you compete in a team, made up of a driver and a navigator, and are given around 20-30 plot location scattered across a defined area. Affectionately known as Nav Scats, these rallies take place on the road and the competitor is not given a particular route. Normally, the map being used is outlined in the regulations before the event takes place.

Each plot location has a clue or a question to solve and jot down onto the Code Board (your answer sheet). The difficulty of these plots can vary, with some being harder than others, (novices are often given an easier navigation). Examples include certain trees, a stile, a road sign and so on and they are normally not readily accessible without leaving the car.

Competitors make their own way to a maximum of 75% of the plot locations, and then travel to the finish between a certain time, e.g. 2-3pm, or 8-9pm. The difficulty of a navigational scatter is defining your route so that you can reach the maximum number of plot locations and importantly, arrive at the finish between the specified times. The plot locations are worth varying amounts of points and the crew with the most points wins.



How can you take part?

There are a number of clubs across the UK organising regular Navigational Scatters. Events are run by local volunteers. Rules and regulations are determined by Motorsport UK, the governing body, to provide safe, fair and fun competition.

What do you need?

For a Navigational Scatter, no special equipment or training is needed. You just need to make sure your car has:

- A valid MOT, and be taxed and insured for road use, unless exempt
- A maximum of four forward facing beams as well as side indicator lights

You will need a:

- A club membership
- Your entry fee
- Motorsport UK RS Clubman licence

Depending on the club, you may also need a specified map (usually an OS 1:50,000 map), a Romer for plotting grid references, pencil and rubber for plotting locations, torch, clipboard to rest your map on, and a map magnifier.

You may also want to check your insurance on your car. Many times it has specified that you cannot use your vehicle for competition purposes, so you may need to take out additional insurance.

RS Clubman Licence

All competitors and passengers will need to hold a free of charge Motorsport UK RS Clubman licence as a minimum.

The licence can be applied for on the day of the event, however it is best to get the licence before the event. The best way to get the RS Clubman licence is online via Motorsport UK's website.

For more information on the RS Clubman licence, [click here](#).

For more information guides visit the Motorsport UK Club Toolkit.

For guidance and suggestions of further guides, email the Motorsport UK Club & Community Development Team at club.development@motorsportuk.org